TUG of LOGIC!

MainClaim false? Play left board. If you change your mind on MC,

MainClaim true? Play right board. then change sides to play.

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GATHER ESTABLISHED RiPs HERE

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affirm attest RiP defend

affirm attest defend RiP

MainClaim FALSE

MainClaim TRUE

Reason-in-Play

against the MainClaim or **in support** goes here during each Bout of

Logical Scrimmage

Vote each Bout on the RiP by moving your piece to
Blue **or** Red

deny object refute RiP

refute object RiP deny

Build a case **AGAINST** MC on LEFT

Build a case **FOR** MC on RIGHT