

MainClaim false? Play left board.
If you change your mind on MC,

MainClaim true? Play right board.
then change sides to play.

GATHER ESTABLISHED RiPs HERE

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MainClaim FALSE

MainClaim TRUE

affirm
attest
RiP
defend

affirm
attest
defend
RiP

Reason-in-Play

against the MainClaim or in support
goes here during each Bout of
Logical Scrimmage

Vote each Bout on the RiP
by moving your piece to
Blue or Red

refute
object
deny
RiP

refute
object
RiP
deny

Build a case AGAINST MC on LEFT

Build a case FOR MC on RIGHT

MainClaim false? Play left board.

MainClaim true? Play right board.